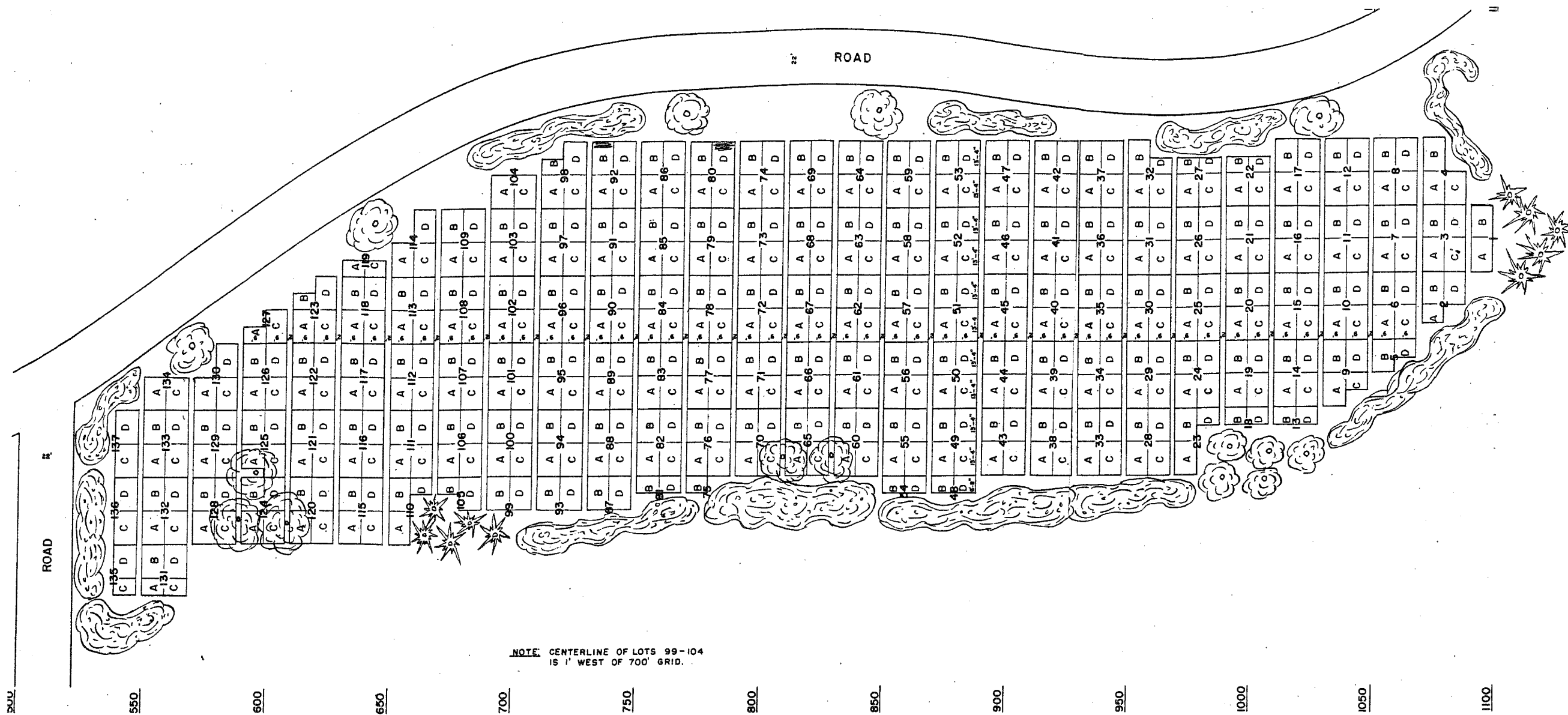


Memory



LEGEND